



Circus

Jump and catch!

Be the centre-pot tumbler of the world famous circus!

Catch the overhanging balls and score points.

Watch out as you fall, for if you land on the ground 5 times, you are hurt and will be fouled.

Game for 1 or 2 players.

In 1-player mode, **A** cycles through the "games".

In 1-player mode, **B** changes to 2-player mode.

In 2-player mode, **A** changes to 1-player mode.

In 2-player mode, **B** cycles through the "games".

Firebutton makes your acrobat jump to begin, and thereafter makes the seesaw change to the other angle.

Purple balloons are worth 15 points.

White balloons are worth 10 points.

Cyan balloons are worth 5 points.

Whether your clown passes through balloons or bounces off them depends on which "game" is selected. Some "games" also have moving platforms which deflect the clowns.

If you wait, you will see the demo mode.